



Ştefan - Leonard Simtea

Software Developer

ABOUT ME

Hello, I'm Stefan - passionate about computers since childhood, I grew up with a modest setup and embraced the challenges that a problematic computer would bring, honing my skills in debugging and modifying game .ini files to make the experience more enjoyable. Growing up, I've also developed a passion for modding games not just playing them, often spending more time modding a game. I actively seek ways to expand my knowledge in the ever-evolving tech landscape. My journey is defined by turning challenges into opportunities and finding joy in continual learning

WORK EXPERIENCE

Programmer / WordPress Developer

MR. IANUS

2022-2023

Responsible for creating 17 news websites alongside maintaining and fixing any code related issues in line with the employer's demands.

Developer

Freelancer

2023 - Current

Currently developing software using C++ and wxWidgets. You can find my portfolio of public projects on my [website](#) along with details about them. I have also developed games that I listed on [my website](#) where you can download and play them. [My portfolio](#) also contains websites that I am currently working on or have already completed.

OTHER SKILLS

Technical

- WordPress Development
- Experience in MS Office
- Git & Github
- Unity Engine Development
- Unreal Engine Development
- Advanced Understanding of the Windows
- IC3 Digital Literacy Certificate

Non-technical

- Working with a team
- Leading a team
- Higher understanding of the English Language - Cambridge C1 - Grade A
- Driver's license

REFERENCES

Camelia Dorobantu

Expert accountant - Client

Phone: +40 742 097 188

Email: cameliador@yahoo.com

CONTACT

+40 766 990 456

simteastefanleonard@gmail.com

www.stefanleonardsimteate.ro

EDUCATION

Alexandru Lahovari National College

Mathematics and informatics

2015 - 2019

National college of informatics and programming, Mathematics, Programming, English.

University of Suffolk

BSc (Hons) Computer Games Programming

2019-2023

Math, C++, C#, Python, Artificial Intelligence, Game Engine Development, Tools Programming, C++ Algorithms, Graphics Programming, In-engine development (Unity Engine, Unreal Engine), Group projects (both team member and lead programmer).

PROGRAMMING

LANGUAGES

C/C++



C#



Python



Javascript



HTML + CSS

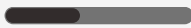


LIBRARIES

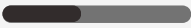
wxWidgets



SDL



GLEW



Dear ImGui



LANGUAGES

Romanian

English

